

AI-Powered Real-Time Video Translation and Subtitling System

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Abstract: With the rapid growth of global digital communication, language barriers continue to limit accessibility and inclusivity in video-based content such as online education, live streaming, conferences, and media broadcasting. Traditional subtitle generation methods are often manual, time-consuming, and unsuitable for real-time applications. This research proposes an AI-Powered Real-Time Video Translation and Subtitling System that automatically generates and translates subtitles from live or recorded video streams. The system integrates advanced techniques including Automatic Speech Recognition (ASR) for converting speech into text, Neural Machine Translation (NMT) for multilingual translation, and Natural Language Processing (NLP) for improving contextual accuracy and grammatical correctness. Deep Learning models are also utilized for speaker identification and noise reduction to enhance transcription quality in real-world environments. The proposed system processes audio streams in real time, generates synchronized subtitles, and dynamically overlays translated captions onto video content with minimal latency. Additionally, it incorporates adaptive learning mechanisms to improve translation accuracy based on user feedback and domain-specific vocabulary. By enabling seamless multilingual communication, the system enhances accessibility, supports inclusive learning, and expands the global reach of digital content platforms.

Key word: Artificial Intelligence, Real-Time Translation, Automatic Speech Recognition (ASR), Neural Machine Translation (NMT), Natural Language Processing (NLP), Deep Learning, Video Subtitling, Multilingual Communication, Speech-to-Text, Language Processing.

I. INTRODUCTION

Video-based communication has become an essential part of modern digital interaction, including online education, live streaming, virtual meetings, and media broadcasting. As content is consumed globally, language barriers continue to limit accessibility, understanding, and participation among diverse audiences. Many existing systems rely on manually created subtitles or delayed translation services, which are time-consuming, less scalable, and not suitable for real-time applications.

However, generating accurate subtitles and translations in real time is a complex task due to challenges such as background noise, speaker variations, accents, and contextual differences between languages. In addition, traditional translation systems often fail to maintain contextual meaning and synchronization with video, reducing the overall user experience. With the rapid advancement of artificial intelligence and deep learning technologies, there is a growing need for automated systems that can provide fast, accurate, and synchronized multilingual subtitles.

To address this problem, this project proposes an **AI-Powered Real-Time Video Translation and Subtitling System** that automatically processes audio from live or recorded video streams and generates translated subtitles. The system integrates techniques such as Automatic Speech Recognition (ASR) for speech-to-text conversion, Neural Machine Translation (NMT) for multilingual translation, and Natural Language Processing (NLP) for contextual understanding and sentence refinement. Deep Learning models are also used for noise reduction and speaker identification to enhance transcription accuracy.

II. LITERATURE SURVEY

Real-time video translation and subtitling have gained significant attention due to the increasing demand for multilingual communication across digital platforms. Various techniques have been developed to convert speech into text, translate it into different languages, and display synchronized subtitles in video content. These technologies aim to improve accessibility, enhance user experience, and enable seamless communication across language barriers.

One of the fundamental techniques used in this domain is **Automatic Speech Recognition (ASR)**, which converts spoken language into text. Modern ASR systems utilize deep learning models to improve accuracy in handling different accents, speech patterns, and background noise. Another important method is **Neural Machine Translation (NMT)**, which uses advanced neural networks to translate text from one language to another while preserving contextual meaning and linguistic structure.

To further enhance translation quality, **Natural Language Processing (NLP)** techniques are applied to analyze sentence structure, grammar, and semantics. NLP helps in refining translated text and ensuring that subtitles are meaningful and contextually accurate. Additionally, **Deep Learning models** are widely used for tasks such as noise reduction, speech enhancement, and speaker identification, which improve the overall quality of transcription in real-world environments.

In addition to these techniques, synchronization algorithms are used to align subtitles with video frames in real time,

ensuring minimal delay and improved viewing experience. Adaptive learning mechanisms are also being explored to continuously improve system performance based on user feedback and domain-specific vocabulary.

Although these technologies have been extensively researched, many existing systems still face challenge . The proposed system integrates these advanced techniques to provide an efficient and automated solution for real-time video translation and subtitling, thereby improving accessibility and enabling effective multilingual communication.

III. PROPOSED METHODOLOGY

The proposed AI-powered real-time video translation and subtitling system processes video and audio streams using artificial intelligence techniques to generate accurate and synchronized multilingual subtitles, following a structured workflow that includes audio extraction, speech recognition, text translation, subtitle synchronization, and display.

A. User Input and System Initialization

Users provide input in the form of live video streams or recorded video files. The system initializes processing modules and prepares the input for real-time analysis.

B. Audio Extraction and Preprocessing

The system extracts audio from the video stream and preprocesses it by removing noise, normalizing sound levels, and enhancing speech clarity to ensure accurate transcription.

C. Speech-to-Text Conversion using ASR

Automatic Speech Recognition (ASR) is used to convert spoken language into text. The model processes audio signals and generates a textual transcript in real time, handling variations in accents, speech speed, and pronunciation.

D. Text Translation using Neural Machine Translation (NMT)

The generated text is passed to a Neural Machine Translation (NMT) model, which translates it into the desired target language while preserving context and meaning.

E. Text Refinement using NLP

Natural Language Processing (NLP) techniques are applied to refine the translated text by correcting grammar, improving sentence structure, and ensuring contextual accuracy.

F. Subtitle Synchronization

Synchronization algorithms align the generated subtitles with the corresponding video frames. This ensures that subtitles are displayed at the correct time with minimal delay, maintaining a seamless viewing experience.

G. Real-Time Subtitle Rendering

The translated subtitles are dynamically overlaid onto the video stream. The system supports multiple languages and ensures readability through proper formatting and timing.

H. Adaptive Learning and Performance Optimization

The system incorporates adaptive learning mechanisms to improve accuracy over time based on user feedback and domain-specific vocabulary. Performance optimization techniques are used to reduce latency and ensure smooth real-time processing.

I. System Workflow

The overall workflow includes video input, audio extraction, preprocessing, speech recognition, text translation, text refinement, subtitle synchronization, and real-time subtitle display.

IV. SYSTEM DESIGN AND IMPLEMENTATION

The proposed system introduces an AI-powered real-time video translation and subtitling system aimed at enhancing accessibility and enabling seamless multilingual communication across video-based platforms. It automatically converts spoken language into translated subtitles in real time, ensuring accurate and synchronized captioning for both live and recorded content. By integrating multiple artificial intelligence techniques, the system delivers an efficient and fully automated solution for real-time translation and subtitle generation. Implemented as a web-based application, it allows users to upload video files or stream live content for instant processing, where audio is extracted, analyzed, translated, and finally displayed as synchronized subtitles.

A. User Module

The user module manages registration and interaction with the system. Users can access the platform to upload videos or initiate live streaming. They can also select source and target languages, view generated subtitles, and download translated subtitle files for future use.

B. Speech Processing Module

This module handles audio extraction and preprocessing. The system removes background noise, normalizes audio signals, and enhances speech quality. Automatic Speech Recognition (ASR) is then used to convert speech into text accurately, even in the

presence of variations in accent and pronunciation.

C. Translation Module

The translated text is generated using Neural Machine Translation (NMT), which converts the recognized text into the selected target language. Natural Language Processing (NLP) techniques are applied to refine grammar, improve sentence structure, and maintain contextual meaning.

D. Subtitle Generation and Synchronization Module

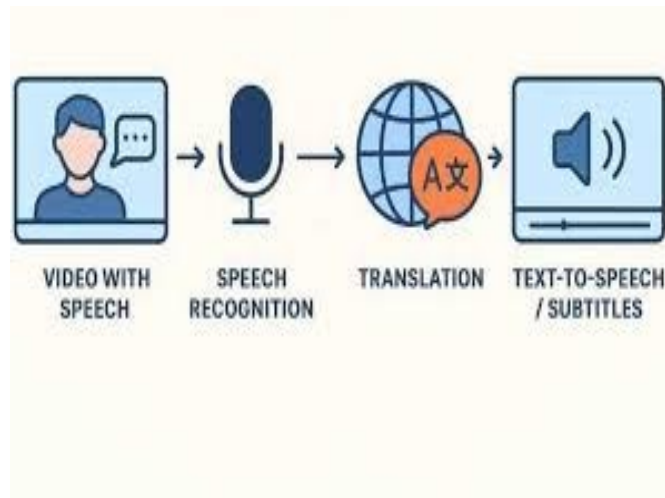
This module generates subtitles from translated text and synchronizes them with video frames. Synchronization algorithms ensure that subtitles appear at the correct time with minimal delay, providing a smooth viewing experience.

E. Real-Time Rendering Module

The system dynamically overlays subtitles onto the video stream. It supports multiple languages and ensures readability through proper formatting, positioning, and timing of subtitles.

F. Admin Panel

The system includes an Admin Panel that allows administrators to monitor system performance and user activities. Administrators can view uploaded content, track processing status, manage supported languages, and ensure the accuracy of translation outputs. This enhances system reliability and helps in maintaining quality standards.



V. TABLE COMPARISON OF EXISTING METHODS

Parameters	Existing System	Proposed System
Subtitle Generation	Manual or semi-automatic subtitle creation	Fully automated subtitle generation using AI
Real-Time Processing	Limited or delayed processing	Real-time subtitle generation with minimal latency
Speech Recognition Accuracy	Basic speech-to-text with lower accuracy	Advanced ASR models for high accuracy transcription
Multilingual Translation	Limited language support	Neural Machine Translation supports multiple languages
Contextual Understanding	Poor context handling	NLP improves grammar and contextual accuracy
Noise Handling	Affected by background noise	Deep learning-based noise reduction improves clarity
Subtitle Synchronization	Often unsynchronized or delayed	Accurate real-time synchronization with video
User Interaction	Limited customization	Users can select source and target languages
Scalability	Not suitable for large-scale live streaming	Scalable for live and recorded video platforms
Accessibility	Limited accessibility for global users	Enhances accessibility through multilingual support
System Efficiency	Time-consuming and less efficient	Fast, automated, and efficient processing

VI. RESULT AND DISCUSSION

The proposed AI-Powered Real-Time Video Translation and Subtitling System was implemented and evaluated to measure its performance in generating accurate and synchronized multilingual subtitles. The system integrates multiple techniques including Automatic Speech Recognition (ASR), Neural Machine Translation (NMT), Natural Language Processing (NLP), and Deep Learning-based noise reduction and speech enhancement models.

During testing, various types of video inputs such as live streams, recorded lectures, and multilingual speech samples were used. The ASR module demonstrated high accuracy in converting speech to text, even in the presence of moderate background noise and different accents. The NMT model effectively translated the generated text into multiple target languages while preserving contextual meaning.

The NLP component improved the grammatical correctness and readability of translated subtitles. Synchronization algorithms ensured that subtitles were accurately aligned with video frames, maintaining minimal delay and providing a smooth viewing experience. Deep Learning techniques for noise reduction and speech enhancement significantly improved transcription quality in real-world scenarios.

The system successfully generated real-time subtitles with low latency, making it suitable for live applications such as online classes, webinars, and streaming platforms. Overall, the results indicate that the proposed system enhances accessibility, improves communication across language barriers, and provides an efficient solution for real-time multilingual subtitle generation.

VII. SCOPE OF RESEARCH

The proposed AI-Powered Real-Time Video Translation and Subtitling System provides an effective solution for enabling multilingual communication in video content using artificial intelligence techniques. Although the system achieves real-time subtitle generation and translation, there are several opportunities for future enhancements.

One possible improvement is the integration of more advanced deep learning models to further increase speech recognition and translation accuracy, especially for low-resource languages and complex linguistic structures. Another enhancement is the incorporation of speaker diarization to distinguish between multiple speakers and provide more structured subtitles.

Future research can also focus on reducing latency even further to achieve near-instantaneous subtitle generation in large-scale live streaming environments. Additionally, integrating domain-specific language models can improve translation quality in specialized fields such as medical, legal, and technical content. The development of a mobile application would allow users to access real-time translation and subtitling features on smartphones, increasing usability and reach. The system can also be deployed on cloud infrastructure to support scalability and handle a large number of concurrent users.

Furthermore, incorporating voice cloning and speech synthesis can enable real-time multilingual dubbing along with subtitles, enhancing user experience. Overall, the proposed system provides a strong foundation for future research in AI-driven communication systems and real-time language processing technologies.

VIII. CONCLUSION AND FUTURE WORK

The AI-Powered Real-Time Video Translation and Subtitling System provides an effective solution for overcoming language barriers in video-based communication. Traditional subtitle generation and translation methods are often manual, time-consuming, and unsuitable for real-time applications. The proposed system addresses these challenges by leveraging artificial intelligence and deep learning techniques to automatically generate accurate and synchronized multilingual subtitles.

The system integrates multiple methods including Automatic Speech Recognition (ASR) for speech-to-text conversion, Neural Machine Translation (NMT) for multilingual translation, Natural Language Processing (NLP) for contextual and grammatical refinement, and Deep Learning techniques for noise reduction and speech enhancement. It also incorporates synchronization algorithms to ensure that subtitles are accurately aligned with video content in real time.

The results demonstrate that the system effectively generates subtitles with high accuracy and low latency, even in the presence of background noise and variations in speech. It enhances accessibility, improves user experience, and enables seamless communication across different languages. Overall, the proposed system increases efficiency, scalability, and inclusivity in digital content platforms and highlights the potential of AI in real-time language processing applications.

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